

MÖNSTERBOK



WRX HÄLSINGE VÄSTERN + KM

2024

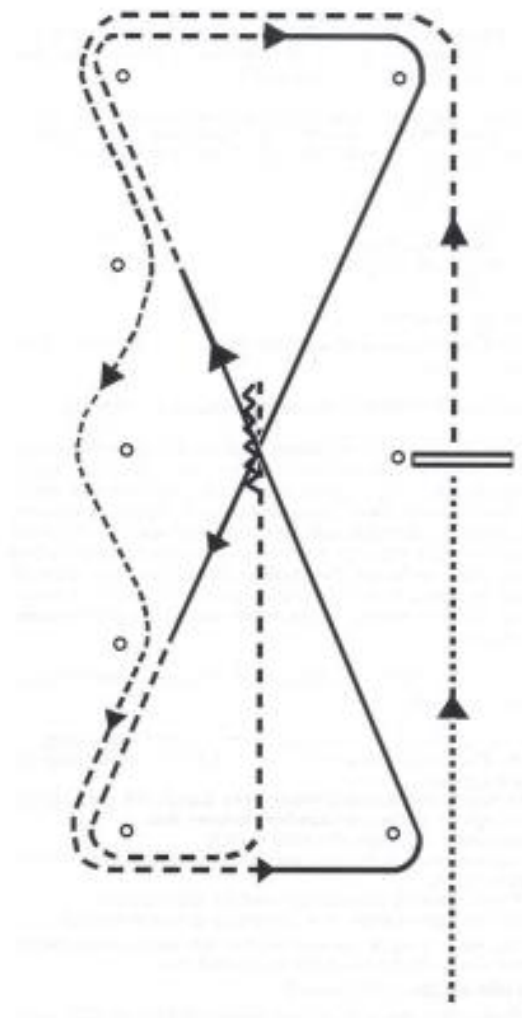
Domare: Marcus Bäcklund

Klass 3

WRX KM

Western Riding (E)

Show Date: 09-07-2024



WESTERN RIDING MÖNSTER NR 11

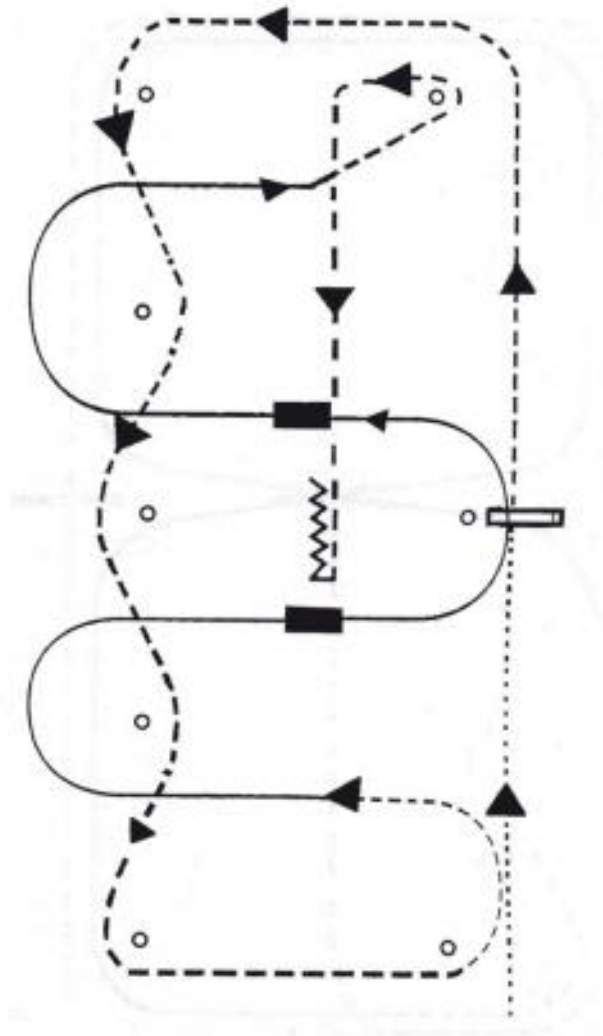
1. Skritt, över bommen
2. Övergång till jog och serpentin i jog
3. Galoppfattning, vänster galopp och avbrott till jog
4. Galoppfattning, höger galopp och avbrott till jog.
5. Rid förbi mittmarkeringen, stop och rygga tillbaka över mittmarkeringen.

Klass 4

WRX KM

Western Riding (C)+KM

Show Date: 09-07-2024



WESTERN RIDING MÖNSTER NR 10

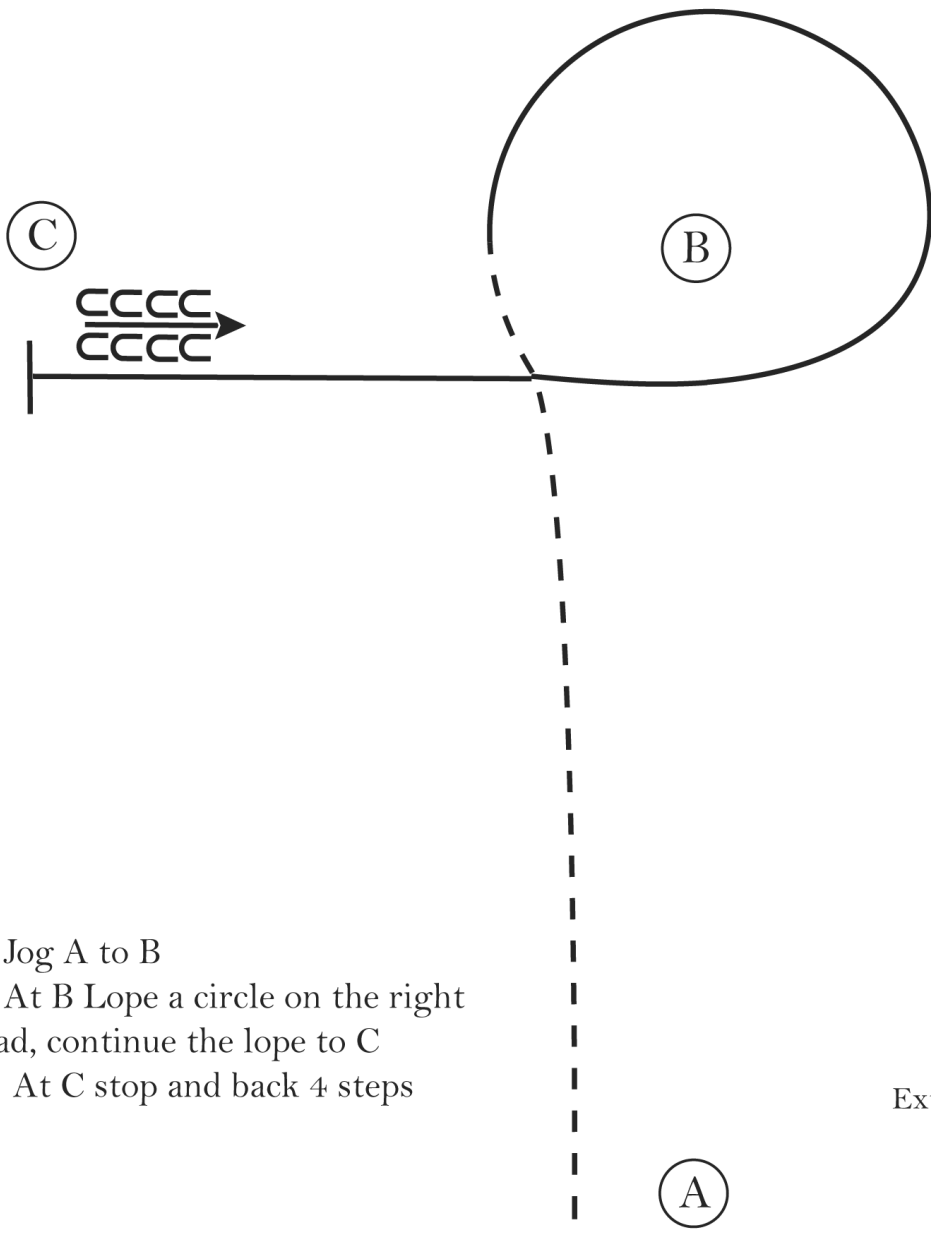
1. Skritt, över bommen
2. Övergång till jog, serpentin i jog
3. Galoppfattning höger galopp
4. Första galoppombytet
5. Passage av bommen i galopp
6. Andra galoppombytet
7. Avbrott till jog
8. Rid förbi mittmarkeringen, stop och rygga tillbaka över mittmarkeringen.

Western horsemanship E (E)

Show Date: 09-07-2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Jog A to B
2. At B Lope a circle on the right lead, continue the lope to C
4. At C stop and back 4 steps

Walk
Jog	-----
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↙ ↘
Back	← C C C C ← C C C C
Marker	⊙ B
Sidepass	← - - - - ←

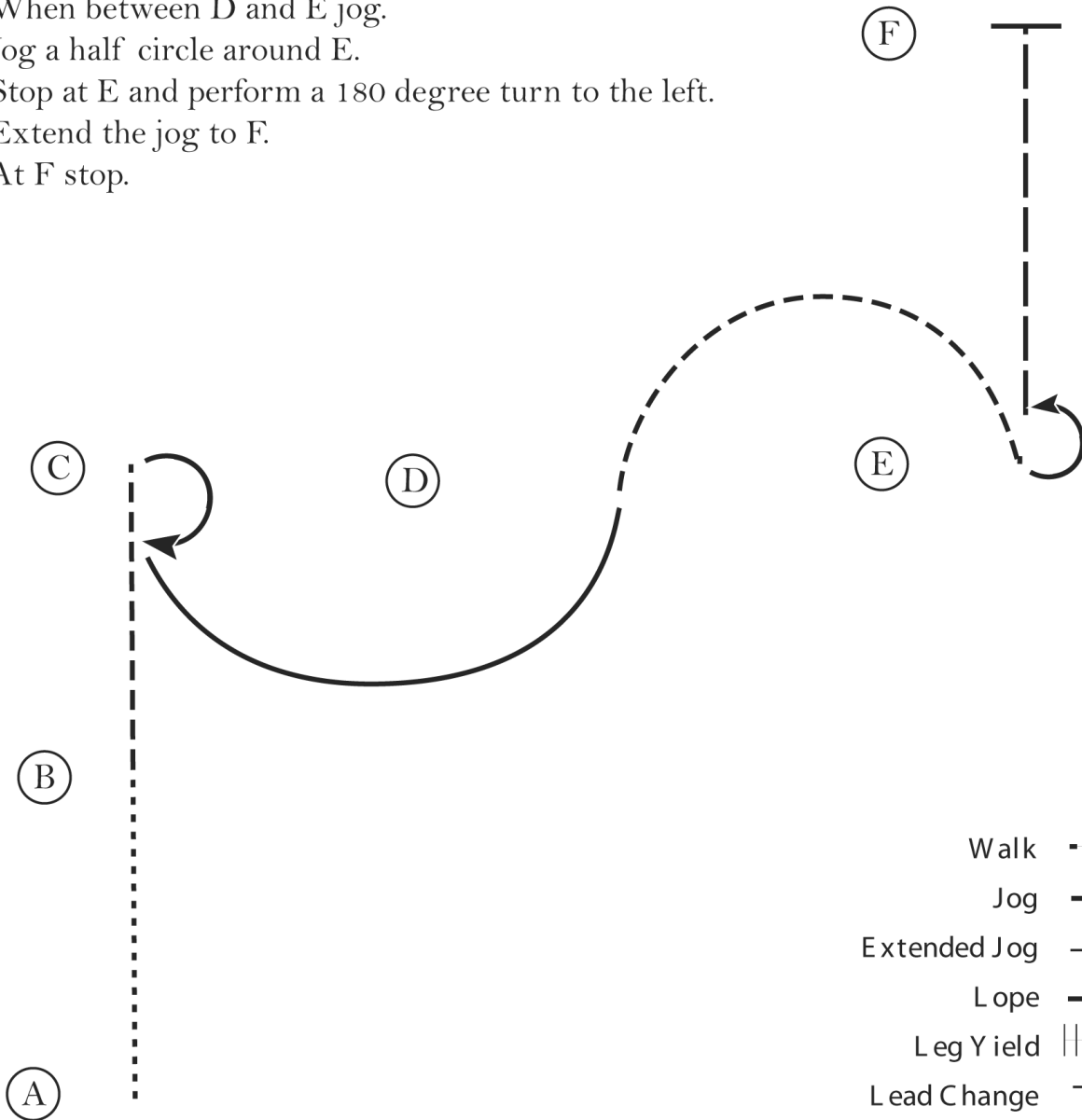
[WH/1-7]

Pattern Provided by:
Marcus Backlund

Western Horsemanship C (C)

Show Date: 09-07-2024

1. Walk A to B.
2. At B jog to C.
3. At C perform a 180 degree turn to the right.
4. Lope a half circle around D on the left lead.
5. When between D and E jog.
6. Jog a half circle around E.
7. Stop at E and perform a 180 degree turn to the left.
8. Extend the jog to F.
9. At F stop.



Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↙ ↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←

[WH/2-5]

Pattern Provided by:

Marcus Backlund

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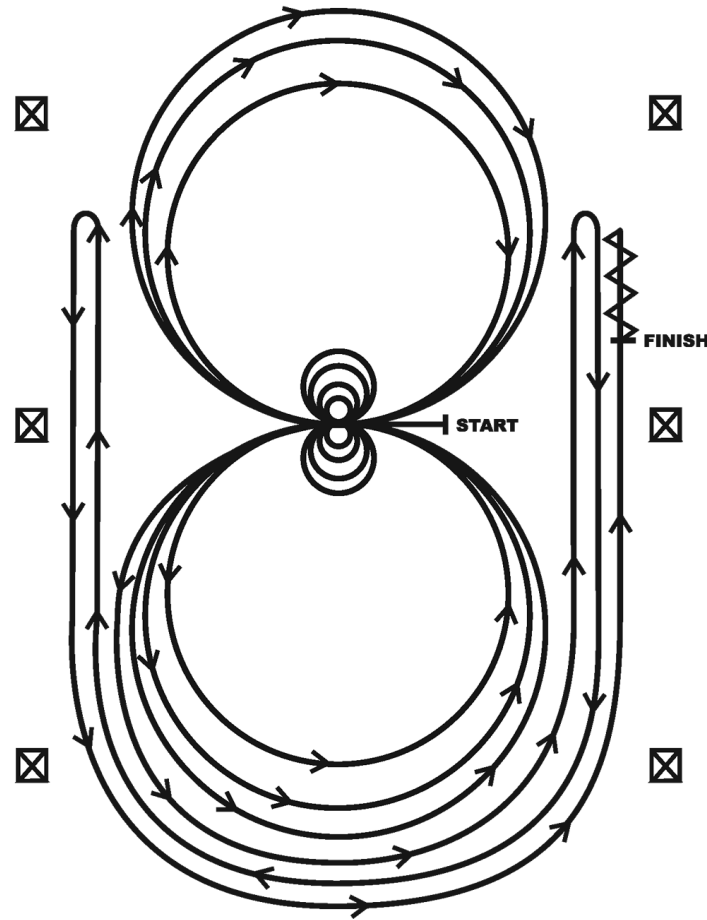
WRX KM

Klass 9

Reining C (C)

Show Date: 09-07-2024

REINING PATTERN 6



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

[R/AQHAP-6]

Pattern Provided by:

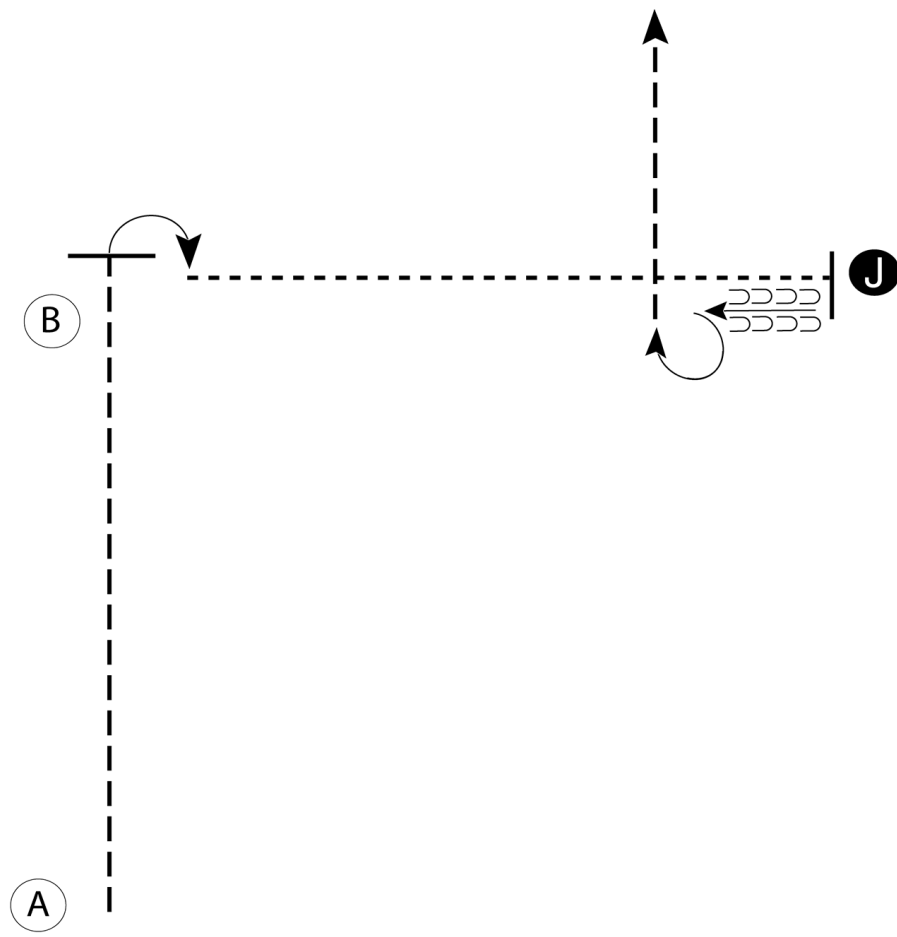
Marcus Backlund

Showmanship (C)

Show Date: 09-07-2024

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot to the line-up

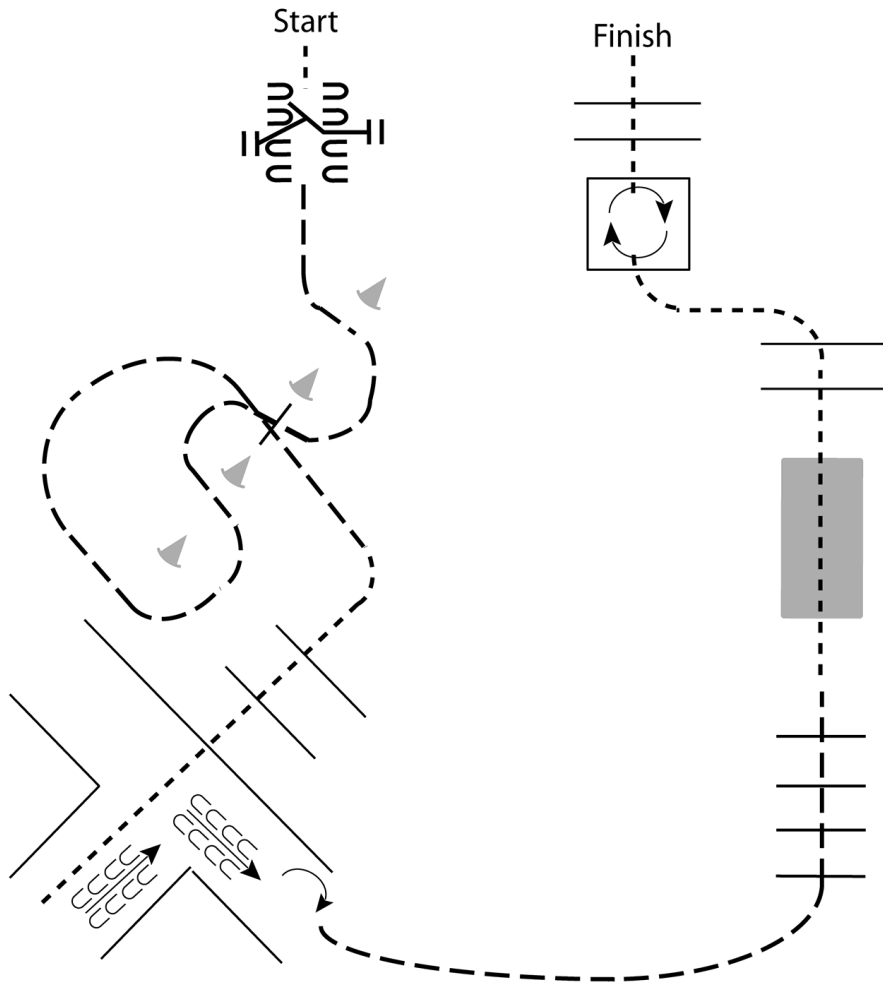
Walk	-----
Trot	- - - - -
Back	←
Marker	Ⓚ
Judge	●

[S/1-14]

Pattern Provided by:
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Trail in Hand / Trail Lead liine (Lead line / In hand)

Show Date: 09-07-2024



1. Walk to and work gate.
2. Jog through cones.
3. Walk over poles into chute.
4. Back out of chute; turn 180 degrees right.
5. Jog over poles to bridge.
6. Walk over bridge and poles.
7. Walk into box and perform a 360 degree turn to the right.
8. Walk out of box and over poles.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← ——— →

[TWT-2]

Pattern Provided by:
Marcus Backlund

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OBS! WALK & TROT!

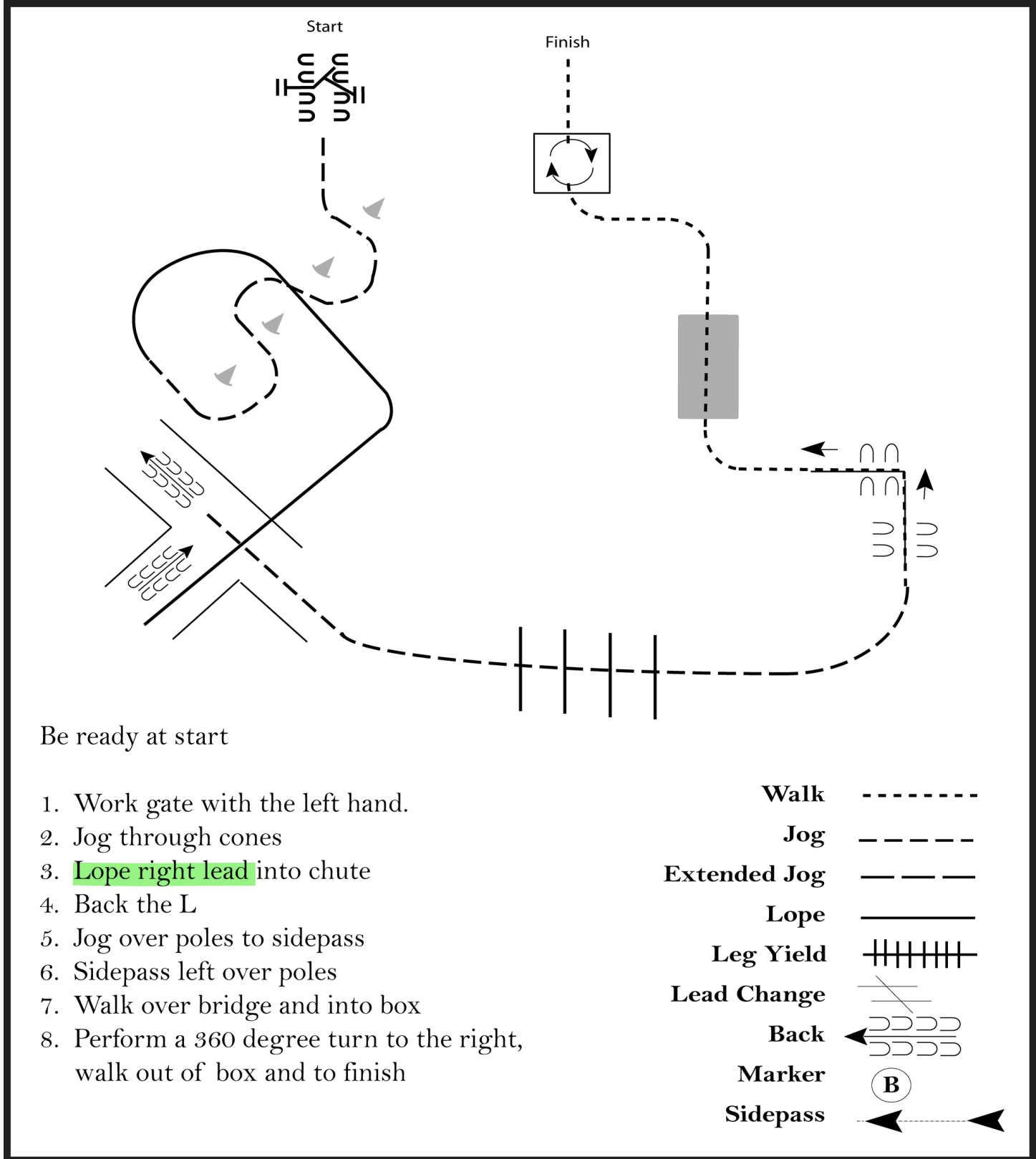
Det som i mönstret anges som lope (dvs galopp), rids istället i ÖKAD JOG! (Moment 3 i beskrivningen)

Trail E (E)

Show Date: 09-07-2024

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Be ready at start

1. Work gate with the left hand.
2. Jog through cones
3. **Lope right lead** into chute
4. Back the L
5. Jog over poles to sidepass
6. Sidepass left over poles
7. Walk over bridge and into box
8. Perform a 360 degree turn to the right, walk out of box and to finish

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←-----→

[T/1-2]

Pattern Provided by:
Marcus Backlund

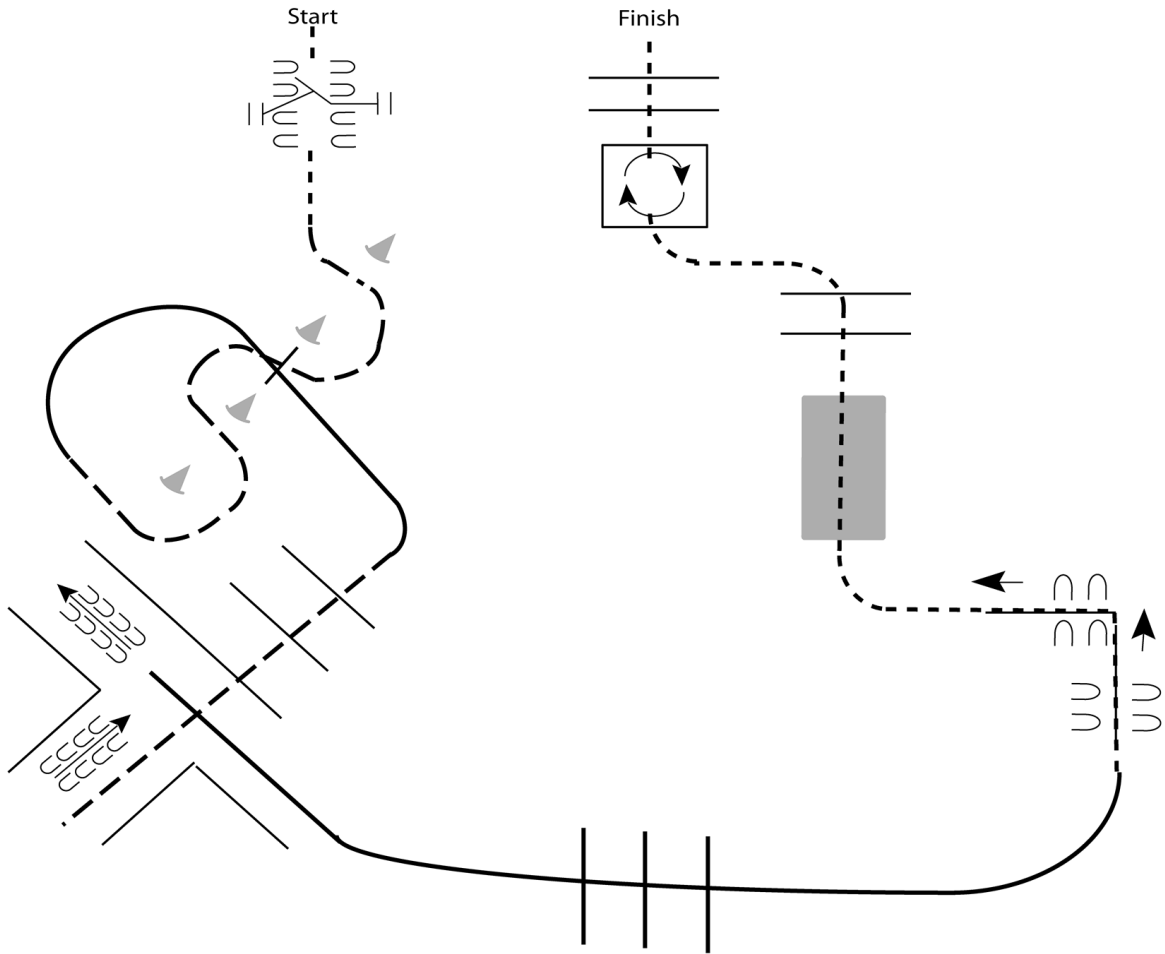
~~Klass 13~~

Klass 15

WRX KM

trail C (C)

Show Date: 09-07-2024



Begin at Start.

1. Walk to and work gate.
2. Jog through cones.
3. Lope right lead to poles.
4. Jog over poles into chute.
5. Back the L.
6. Lope left lead over poles.
7. Side pass left over poles.
8. Walk over bridge, poles and into box.
9. Perform a 360 degree turn to the right, walk out of box and over poles to finish.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	///
Back	←←← ←←←
Marker	ⓑ
Sidepass	←-----→

[T/2-3]

Pattern Provided by:

Marcus Backlund

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

Ranch Trail

Show Date: 09-07-2024

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5. Pick up rope and drag log around post to the left and back to starting point.

4. Lope on left lead to log.

3. Exit pen at a jog; begin left lead lope outside pen.

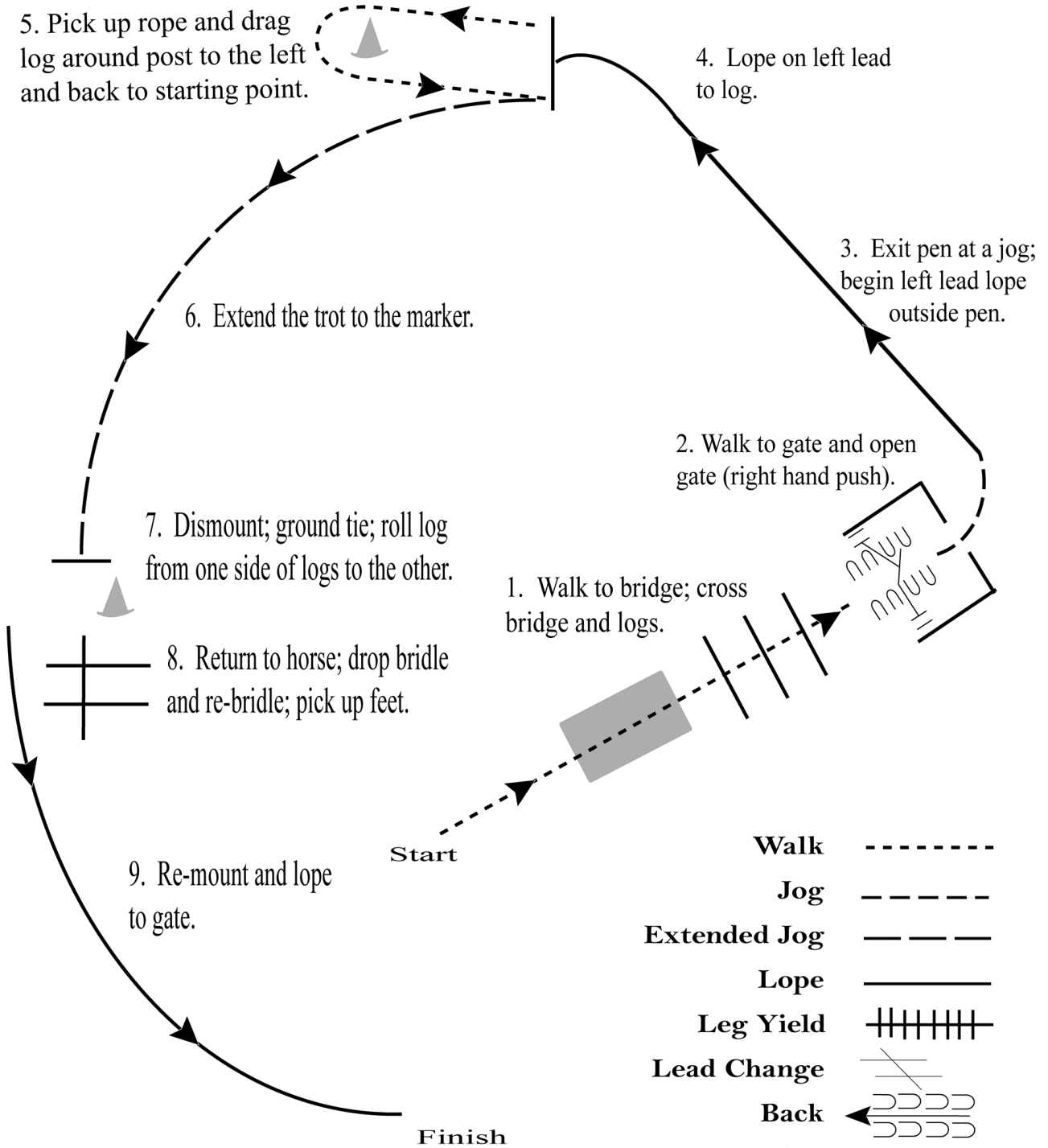
2. Walk to gate and open gate (right hand push).

1. Walk to bridge; cross bridge and logs.

7. Dismount; ground tie; roll log from one side of logs to the other.

8. Return to horse; drop bridle and re-bridle; pick up feet.

9. Re-mount and lope to gate.



Walk
Jog	-----
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	///
Back	←←←
Marker	ⓑ
Sidepass	←- - - -→

[RT/5]

Pattern Provided by:

Marcus Backlund